# Regular Horse Evaluation

Horse\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Session\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Primary dimension of Movement: Ant/Post Lateral Rotational

Can carry # of total riders %

Weight\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Hoof Angle\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Weight Change\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Hoof Angle Change\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Note dates of any or all accident/incidents this equine was involved in this session:

Note dates of Horse Log Entries including behavior concerns:

Have behavior concerns been present for 2 or more sessions? No YES

Are these behavior concerns addressed in this equine’s training goals? No Yes

Have goals been attained? No New goals need to be written.

New games & activities introduced:

Score from 1 to 10 on the following qualities (1 is low, 10 is high)

\_\_\_\_\_\_\_\_\_\_\_ Standing in crossties

\_\_\_\_\_\_\_\_\_\_\_ Comfort in the ramp/crest mount

\_\_\_\_\_\_\_\_\_\_\_ Leading at the walk with side-walkers

\_\_\_\_\_\_\_\_\_\_\_ Walk to stop transition

\_\_\_\_\_\_\_\_\_\_\_ Leading at the trot with side-walkers

\_\_\_\_\_\_\_\_\_\_\_ Trot to stop transition

\_\_\_\_\_\_\_\_\_\_\_ Stand and walk with rider distractions

\_\_\_\_\_\_\_\_\_\_\_ Ease of reining for riders

\_\_\_\_\_\_\_\_\_\_\_ Ease of whoa for riders

\_\_\_\_\_\_\_\_\_\_\_ Comfort with games & props

 TOTAL SCORE

Score qualities of specific use, lope, vaulting, driving, etc. :